

Forever Alone Press Kit

About The Company

Young Cat Games is a video game development company in England that specialises in creating story-driven experiences with a unique and colourful art style to accompany it. Our first commercial game, **Forever Alone**, was developed by George Cranton over the course of two years and had an original score composed by Ramy El Baghir. It was released on the 16th of September, 2022.

Game Description

In **Forever Alone** you play as a lost kitten who, after finding their mother dead, goes in search of somewhere safe to stay but along the way, they encounter a strange spark of light. With this new found curiosity, they choose to follow it in hopes of finding something to help ease their pain.

During the course of this adventure, you will be platforming through various different obstacles that are blocking your path by using your ability to peer into a different reality. While this other reality may be similar to your current one it hides the key to getting past the challenges that block your way! However, it may also reveal different problems meaning you will need to be able to change between realities on the go or you may suffer a not so favourable fate!



Additional Information and FAQ

Game Title: Forever Alone

Developer: Young Cat Games Ltd.

Publisher: Young Cat Games Ltd.

Platforms: Steam

Release Date: 16th of September, 2022

Price: \$9.99

Company Email: youngcatgames@gmail.com

Steam Product Page: https://store.steampowered.com/app/1687300/forever_alone/

How long is the game? About 1 - 3 hours from start to finish and an additional 1 - 2 hours if you decide to do everything in the game.

What is there to do in Forever Alone? You can play through the story of the game and get through all of the levels, there are little collectibles to get called 'thoughts', you can speed run each chapter within a given time to earn an achievement, and there are two different endings to get.

Due to the game being reliant on colours, is there a colour deficiency option? Yes, there is! You can choose this by going into 'Settings' and then selecting the right arrow to take you to the 'Colour Deficiency' page.

Is this game difficult? Yes, there are levels in Forever Alone that may require a few tries to get through.

Did you make everything yourself? No, I hired a composer to create the original score for the game and I licenced a few assets for things such as sound effects and texture effects, such as a wobble.

